#### Atmospheric Turbulence

#### Lecture 2, ASTR 289



Claire Max UC Santa Cruz January 14, 2020



### **Observing through Earth's Atmosphere**



- "If the Theory of making Telescopes could at length be fully brought into Practice, yet there would be certain Bounds beyond which telescopes could not perform ...
- For the Air through which we look upon the Stars, is in perpetual Tremor ...
- The only Remedy is a most serene and quiet Air, such as may perhaps be found on the tops of the highest Mountains above the grosser Clouds."

### Isaac Newton





#### Summit of Mauna Kea, Hawaii (14,000 ft)





#### **Outline of lecture**



### • Physics of turbulence in the Earth's atmosphere

- Location
- Origin
- Energy sources

#### Mathematical description of turbulence



#### **Atmospheric Turbulence: Main Points**



- The dominant locations for index of refraction fluctuations that affect astronomers are the atmospheric boundary layer and the tropopause (we will define these)
- Atmospheric turbulence (mostly) obeys "Kolmogorov statistics"
- Kolmogorov turbulence is derived from dimensional analysis (heat flux in = heat flux in turbulence)
- Structure functions (we will define these!) derived from Kolmogorov turbulence are  $\propto r^{2/3}$
- All else will follow from these points!

#### Atmospheric Turbulence: Topics



- What determines the index of refraction in air?
- Origins of turbulence in Earth's atmosphere
- Energy sources for turbulence
- Kolmogorov turbulence models

### Index of refraction of air



Refractivity of air

$$N \equiv (n-1) \times 10^{6} = 77.6 \left( 1 + \frac{7.52 \ 10^{-3}}{\lambda^{2}} \right) \times \left( \frac{P}{T} \right)$$

where P = pressure in millibars, T = temp. in K,  $\lambda$  in microns n = index of refraction.

### • Key points:

- Index of refraction is very close to unity
- Wavelength dependence of index of refraction is very weak!

» Less than 1% effect at wavelengths ~ 1 micron

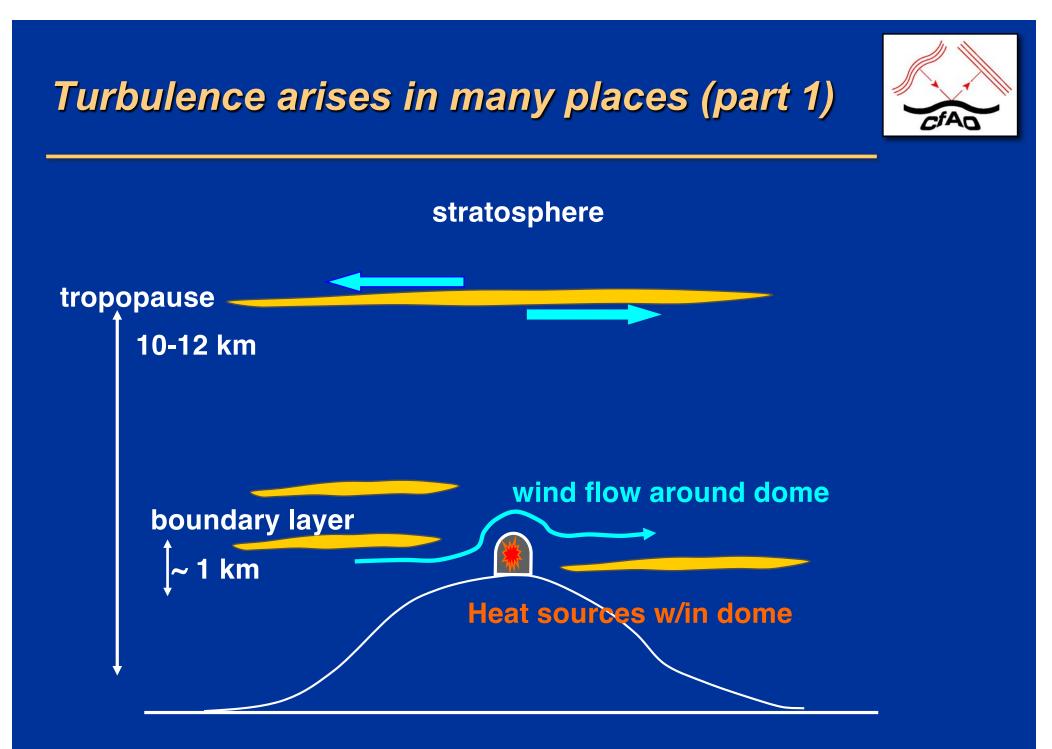
Fluctuations in index of refraction are due to temperature fluctuations



• Temperature fluctuations  $\rightarrow$  index fluctuations

• Take derivative of expression on previous slide  $\delta N \cong -77.6 \times (P / T^2) \delta T$ 

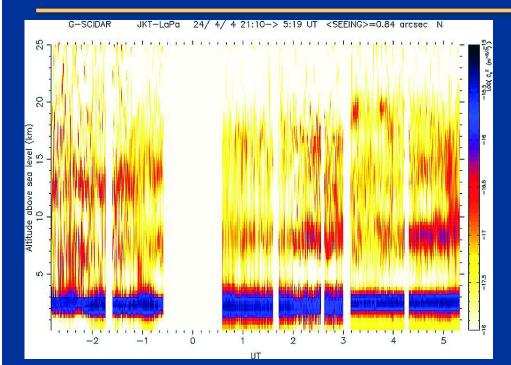
(pressure is constant, because velocities are highly sub-sonic -pressure differences are rapidly smoothed out by sound wave propagation)



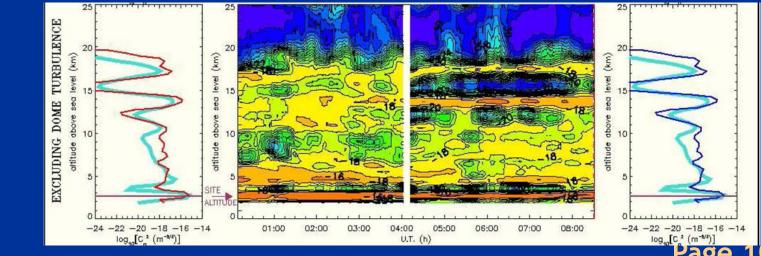


### Two examples of measured atmospheric turbulence profiles





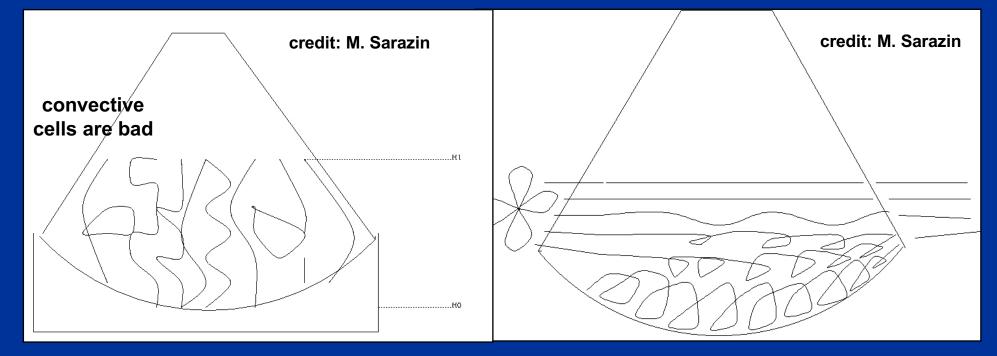
#### Credit: cute-SCIDAR group, J. J. Fuensalida, PI



#### Turbulence within dome: "mirror seeing"



- When a mirror is warmer than dome air, convective equilibrium is reached.
- Remedies: Cool mirror itself, or blow air over it.



To control mirror temperature: dome air conditioning (day), blow air on back (night), send electric current through front Al surface-layer to equalize temperature between front and back of mirror Page 11

# Natural flushing by wind can frequently reduce "mirror seeing"



- · Natural flushing by wind.
  - Wind flushing decreases temperature differences, but increases dynamical effects.
  - Thus there is an optimal wind speed.

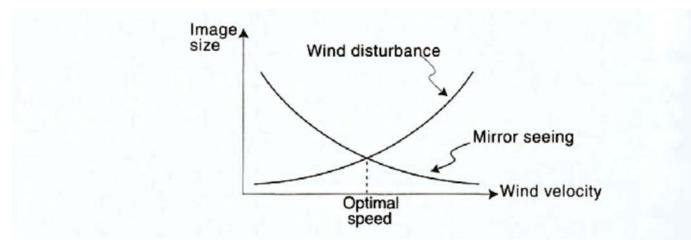


Fig. 9.10. Notional plot showing how mirror seeing improves with wind velocity while dynamic effects worsen. Optimal wind speed can be maintained by adjusting the enclosure's louvers and windscreen.

From Bely, The Design and Construction of Large Optical Telescopes.

#### Credit: Majewski, Univ. of Virginia



# Modern observatory domes have louvres to let wind flow through





Gemini dome

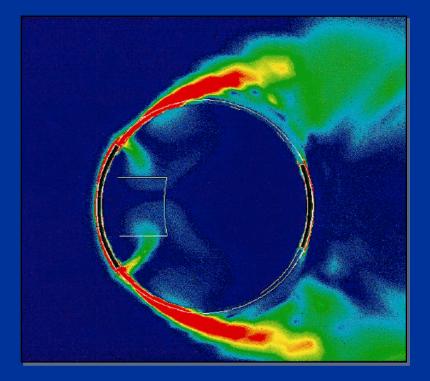


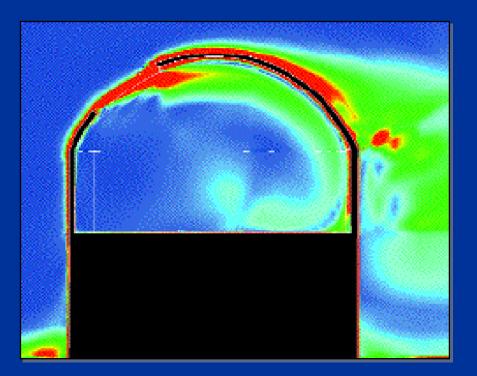
**VLT Domes** 



### Turbulence also arises from wind flowing over the telescope dome







"Wake Turbulence" - you may not want to point telescope in direction opposite to wind, on windy night

Computational fluid dynamics simulation (D. de Young)

### Turbulent boundary layer has largest effect on "seeing"

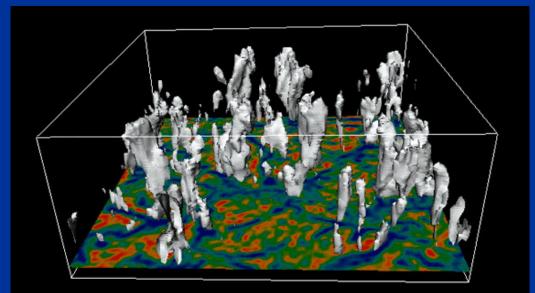


- Wind speed must be zero at ground, must equal v<sub>wind</sub> several hundred meters up (in the "free" atmosphere)
- Adjustment takes place at bottom of boundary layer
  - Where atmosphere feels strong influence of surface
  - Turbulent viscosity slows wind speed to zero
- Quite different between day and night
  - Daytime: boundary layer is thick (up to a km), dominated by convective plumes rising from hot ground. Quite turbulent.
  - Night-time: boundary layer collapses to a few hundred meters, is stably stratified. See a few "gravity waves." Perturbed if winds are high.

#### Convection takes place when temperature gradient is steep



- Daytime: ground is warmed by sun, air is cooler
- If temp. gradient between ground and ~ 1 km is steeper than "adiabatic gradient," warm volume of air raised upwards will have cooler surroundings, will keep rising
- These warm volumes of air carry thermal energy upwards

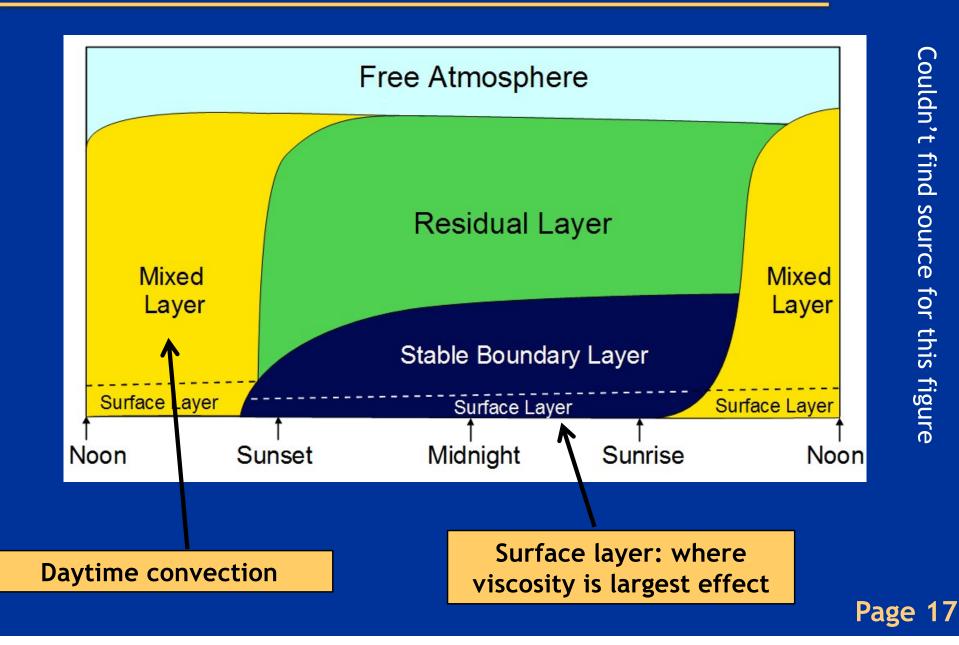


UCAR large eddy simulation of convective boundary layer



#### Boundary layer is much thinner at night: Day ~ 1 km, Night ~ few hundred meters





### *Implications: solar astronomers vs. night-time astronomers*



- Daytime: Solar astronomers have to work with thick and messy turbulent boundary layer
- Night-time: Less total turbulence, but still the single largest contribution to "seeing"
- Neutral times: near dawn and dusk
  - Smallest temperature difference between ground and air, so wind shear causes smaller temperature fluctuations

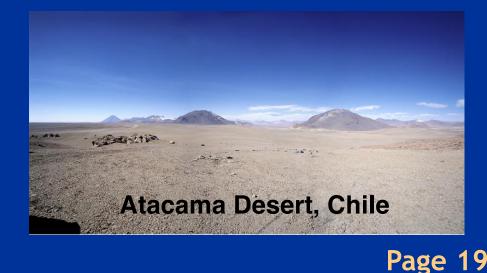
#### **Concept Question**



 Think of as many reasons as you can why high mountain tops have the best "seeing" (lowest turbulence). Prioritize your hypotheses from most likely to least likely.

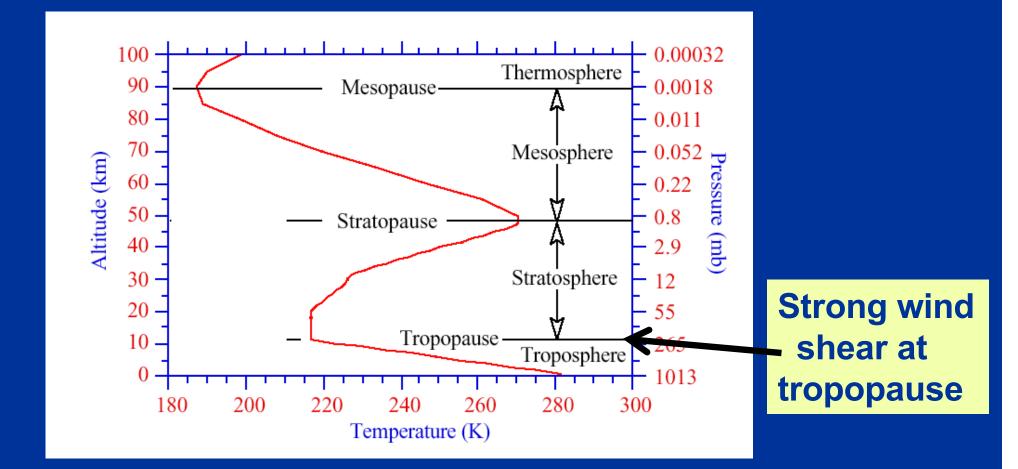


 Use analogous reasoning to explain why the high Atacama Desert in Chile also has excellent "seeing".



# Turbulence in the "free atmosphere" above the boundary layer



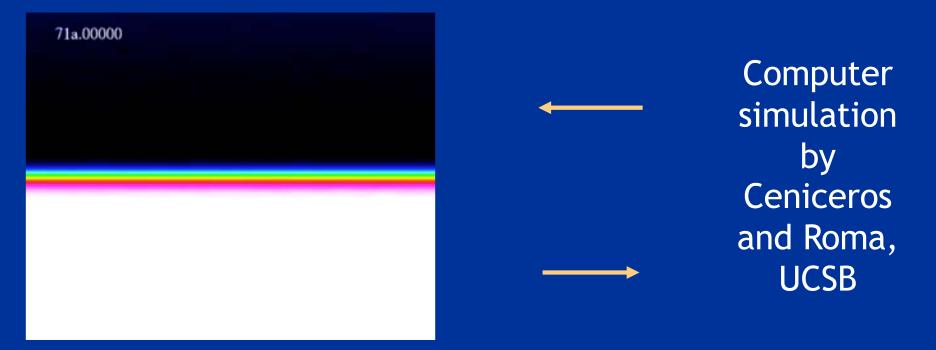


# Wind shear mixes layers with different temperatures



Page 21

#### • Wind shear $\rightarrow$ Kelvin Helmholtz instability



 If two regions have different temperatures, temperature fluctuations δT will result
 T fluctuations ⇒ index of refraction fluctuations

#### Sometimes clouds show great Kelvin-Helmholtz vortex patterns





#### Leonardo da Vinci's view of turbulence





Drawing of a turbulent flow by Leonardo da Vinci (1452–1519), who recognized that turbulence involves a multitude of eddies at various scales.



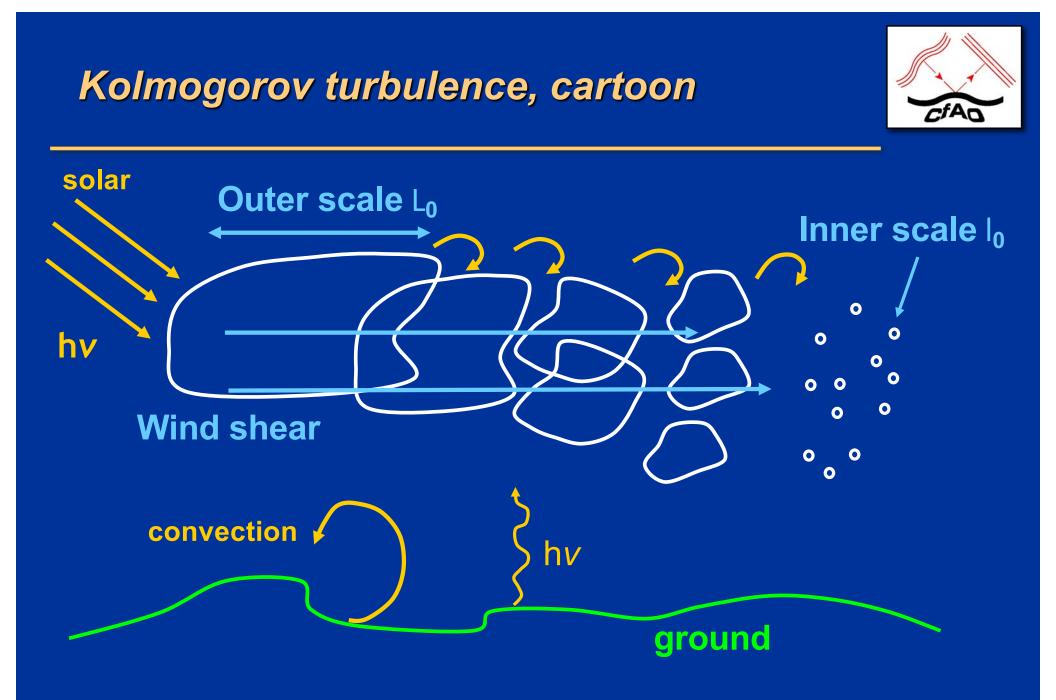
Kolmogorov turbulence in a nutshell



Big whorls have little whorls, Which feed on their velocity; Little whorls have smaller whorls, And so on unto viscosity.

L. F. Richardson (1881-1953)





### Kolmogorov turbulence, in words



- Assume energy is added to system at largest scales "outer scale"  $L_{0}$
- Then energy cascades from larger to smaller scales (turbulent eddies "break down" into smaller and smaller structures).
- Size scales where this takes place: "Inertial range".
- Finally, eddy size becomes so small that it is subject to dissipation from viscosity. "Inner scale"  ${\sf I}_0$
- $L_0$  ranges from 10's to 100's of meters;  $I_0$  is a few mm

Breakup of Kelvin-Helmholtz vortex



- Start with large coherent vortex structure, as is formed in K-H instability
- Watch it develop smaller and smaller substructure
- Analogous to Kolmogorov cascade from large eddies to small ones

http://www.youtube.com/watch?v=hUXVHJoXMmU



#### How large is the Outer Scale?



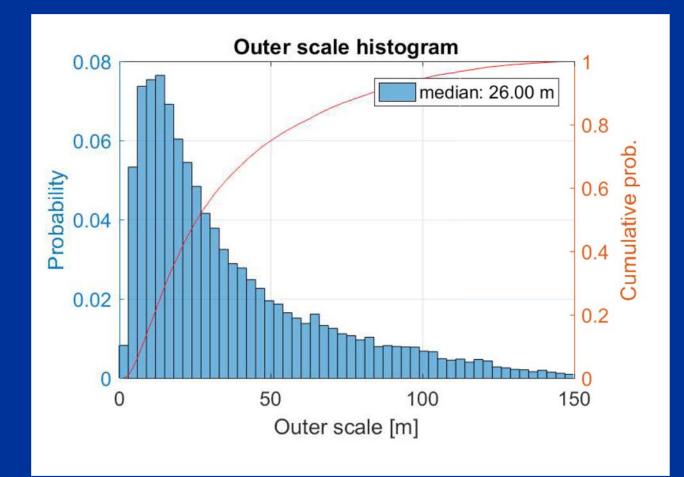
 Dedicated instrument, the Generalized Seeing Monitor (GSM), built by Dept. of Astrophysics, Nice Univ.)





#### Median Outer Scale ~ 25-30 m, from Generalized Seeing Monitor measurements at Calern, Fr





• Aristidi et al. 2019

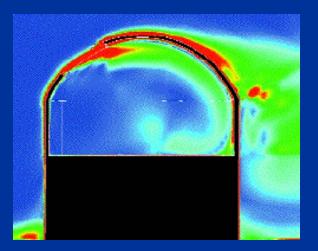


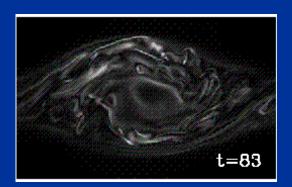




• What do you think really determines the outer scale in the boundary layer? At the tropopause?

• Hints:







### The Kolmogorov turbulence model, derived from dimensional analysis (1)



- v = velocity, ε = energy dissipation rate per unit mass,
   v = viscosity, I<sub>0</sub> = inner scale, I = local spatial scale
- Energy/mass =  $v^2/2 \sim v^2$
- Energy dissipation rate per unit mass

$$\varepsilon \sim v^2/\tau = v^2/(|/v) = v^3/v^2 \sim (\varepsilon |)^{1/3}$$
  
Energy  $v^2 \sim \varepsilon^{2/3} |^{2/3}$ 

Kolmogorov Turbulence Model (2)



- 1-D power spectrum of velocity fluctuations:  $k = 2\pi / 1$ 
  - $\Phi(k) \Delta k \sim v^2 \sim (\epsilon l)^{2/3} \sim \epsilon^{2/3} k^{-2/3}$  or, dividing by k,  $\Phi(k) \sim k^{-5/3}$  (one dimension)
- 3-D power spectrum:  $\Phi^{3D}(k) \sim \Phi / k^2$

 $\Phi^{3D}(k) \sim k^{-11/3}$  (3 dimensions)

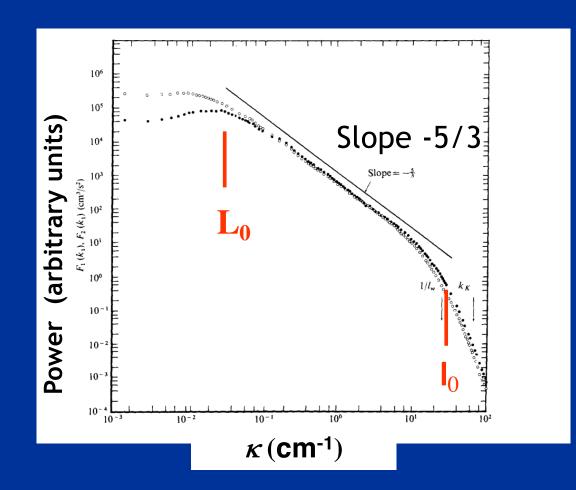
• For a more rigorous calculation: V. I. Tatarski, 1961, "Wave Propagation in a Turbulent Medium", McGraw-Hill, NY

#### Lab experiments agree



 Air jet, 10 cm diameter (Champagne, 1978)

 Assumptions: turbulence is homogeneous, isotropic, stationary in time



# The size of the inertial range is related to the Reynolds number



- Outer scale of turbulence: *L*<sub>0</sub>
  - Size of the largest turbulent eddy
- Inner scale of turbulence: *l*<sub>0</sub>
  - Below this scale, collisional viscosity wipes out any remaining velocity gradients

• Can show that 
$$\frac{L_0}{l_0} \approx \left(\frac{vL_0}{v}\right)^{3/4} \equiv (\text{Re})^{3/4} \gg 1$$

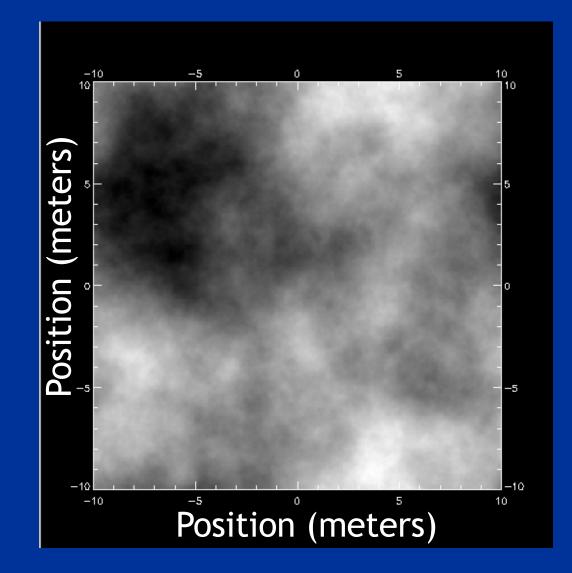
where the Reynolds number Re  $\approx -\frac{1}{2}$ 

inertial force viscous force

• "Fully developed turbulence": Re > 5 x 10<sup>3</sup> (or more)

# What does a Kolmogorov distribution of phase look like?





- A Kolmogorov "phase screen" courtesy of Don Gavel
- Shading (black to white) represents phase differences of ~1.5 µm

# Structure functions are used a lot in AO discussions. What are they?



- Mean values of meteorological variables change over minutes to hours. Examples: T, p, humidity
- If f(t) is a non-stationary random variable,

 $F_t(\tau) = f(t + \tau) - f(t)$  is a difference function that is stationary for small  $\tau$ .

- Structure function is measure of intensity of fluctuations of f(t) over a time scale less than or equal to  $\tau$  :

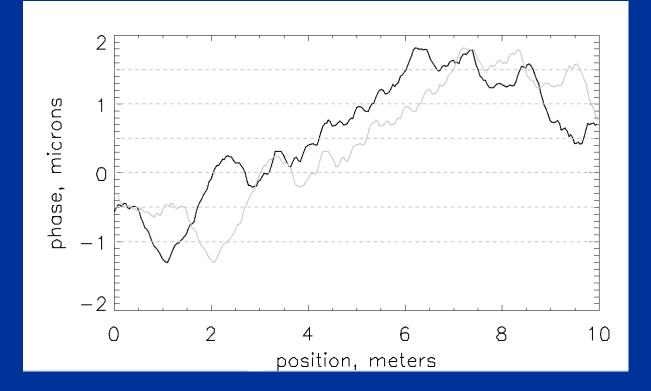
 $D_f(\tau) = \langle [F_t(\tau)]^2 \rangle = \langle [f(t + \tau) - f(t)]^2 \rangle$ 



More about the structure function (1)



$$D_{\phi}(\vec{r}) \equiv \left\langle \left| \phi(\vec{x}) - \phi(\vec{x} + \vec{r}) \right|^2 \right\rangle = \int_{-\infty}^{\infty} dx \, \left| \phi(\vec{x}) - \phi(\vec{x} + \vec{r}) \right|^2$$



Page 37

### Structure function for atmospheric fluctuations, Kolmogorov turbulence



• Scaling law we derived earlier:  $v^2 \sim \epsilon^{2/3} |^{2/3} \sim r^{2/3}$  where *r* is spatial separation between two points

• Heuristic derivation: Velocity structure function ~  $v^2$ 

$$D_{v}(r) \equiv \left\langle \left[ v(x) - v(x+r) \right]^{2} \right\rangle \propto r^{2/3} \text{ or } D_{v}(r) = C_{v}^{2} r^{2/3}$$

• Here  $C_v^2$  = constant to clean up "look" of the equation

# Derivation of D<sub>v</sub> from dimensional analysis (1)



• If turbulence is homogenous, isotropic, stationary

$$D_{v}(x_{1},x_{2}) = \alpha \times f(|x_{1}-x_{2}|/\beta)$$

where *f* is a dimensionless function of a dimensionless argument.

• Dimensions of *a* are  $v^2$ , dimensions of *B* are length, and they must depend only on  $\varepsilon$  and v(the only free parameters in the problem).

 $[v] \sim cm^2 s^{-1}$   $[\varepsilon] \sim erg s^{-1} gm^{-1} \sim cm^2 s^{-3}$ 

### Derivation of D<sub>v</sub> from dimensional analysis (2)



Page 40

• The only combinations of  $\varepsilon$  and v with the right dimensions are

 $\alpha = v^{1/2} \varepsilon^{1/2}$ 

dimensions  $cm \ s^{-1/2} \times cm \ s^{-3/2} = (cm / s)^2$ and  $\beta = v^{3/4} \varepsilon^{-1/4}$ dimensions  $(cm^{3/2} \ s^{-3/4}) \times (s^{3/4} cm^{-1/2}) = cm$ 

$$D_{v} = v^{1/2} \varepsilon^{1/2} f(|x_{1} - x_{2}| / v^{3/4} \varepsilon^{-1/4})$$
  
For f to be dimensionless, must have  $f(x) = x^{2/3}$   
 $\Rightarrow D_{v} = \varepsilon^{2/3} |x_{1} - x_{2}|^{2/3} \equiv C_{v}^{2} |x_{1} - x_{2}|^{2/3}$ 

What about temperature and index of refraction fluctuations?



- Temperature fluctuations are carried around passively by velocity field (incompressible fluids).
- So T and N have structure functions similar to v:

$$D_T(r) = \langle [T(x) - T(x + r)]^2 \rangle = C_T^2 r^{2/3}$$

 $D_N(r) = \langle [N(x) - N(x + r)]^2 \rangle = C_N^2 r^{2/3}$ 



### How do you measure index of refraction fluctuations in situ?



• Refractivity  $N = (n-1) \times 10^6 = 77.6 \times (P/T)$ 

• Index fluctuations  $\delta N = -77.6 \times (P / T^2) \delta T$ 

 $C_N = (\partial N / \partial T) C_T = -77.6 \times (P / T^2) C_T$ 

 $C_N^2 = (77.6P / T^2)^2 C_T^2$ 

• So measure  $\delta T$ , p, and T; calculate  $C_N^2$ 



Simplest way to measure  $C_N^2$  is to use fast-response thermometers



$$D_T(r) = \langle [T(x) - v(T+r)]^2 \rangle = C_T^2 r^{2/3}$$

• Example: mount fast-response temperature probes at different locations along a bar:

#### • Form spatial correlations of each time-series T(t)

Page 43

### Assumptions of Kolmogorov turbulence theory



- Medium is incompressible
- External energy is input on largest scales (only), dissipated on smallest scales (only)
  - Smooth cascade
- Valid only in inertial range  $| << L_0$
- Turbulence is

- Isotropic

- Homogeneous

Questionable

• In practice, Kolmogorov model works surprisingly well!

Page 44

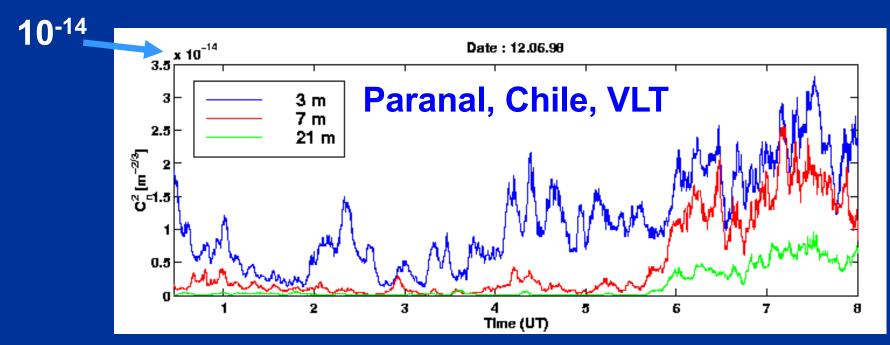
#### Typical values of $C_N^2$



Index of refraction structure function

$$D_N(r) = \langle [N(x) - N(x + r)]^2 \rangle = C_N^2 r^{2/3}$$

• Night-time boundary layer:  $C_N^2 \sim 10^{-13} - 10^{-15} m^{-2/3}$ 

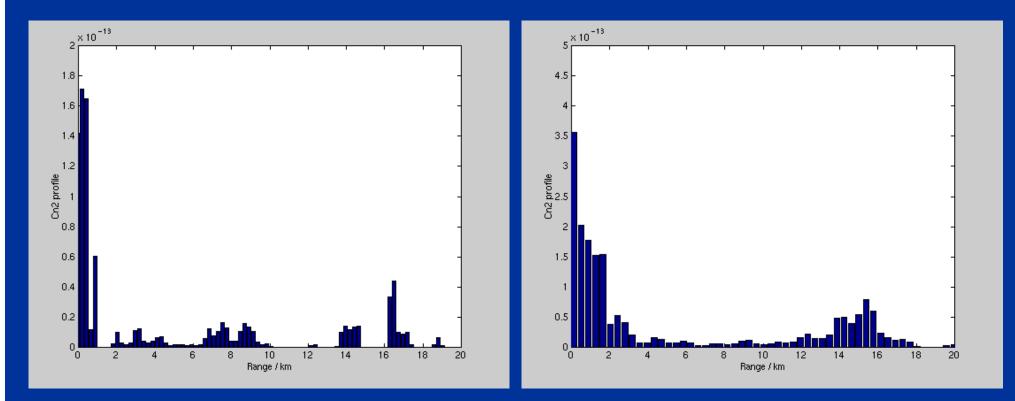




**Turbulence profiles from SCIDAR** 



#### Eight minute time period (C. Dainty, NUI)



#### Siding Spring, Australia

Starfire Optical Range, Albuquerque NM Page 46

#### **Atmospheric Turbulence: Main Points**



- Dominant locations for index of refraction fluctuations: atmospheric boundary layer and tropopause
- Atmospheric turbulence (mostly) obeys Kolmogorov statistics
- Kolmogorov turbulence is derived from dimensional analysis (heat flux in = heat flux in turbulence)
- Structure functions derived from Kolmogorov turbulence:  $D_N(r) \equiv \langle [N(x) - N(x+r)]^2 \rangle \propto r^{2/3}$  or  $D_N(r) = C_N^2 r^{2/3}$
- All else will follow from these points!





### Part 2: Effect of turbulence on spatial coherence function of light



 We will use structure functions D ~ r<sup>2/3</sup> to calculate various statistical properties of light propagation thru index of refraction variations



#### Definitions - Structure Function and Correlation Function



• Structure function: Mean square difference

$$D_{\phi}(\vec{r}) \equiv \left\langle \left| \phi(\vec{x}) - \phi(\vec{x} + \vec{r}) \right|^2 \right\rangle = \int_{-\infty}^{\infty} dx \left| \phi(\vec{x}) - \phi(\vec{x} + \vec{r}) \right|^2$$

 Covariance function: Spatial correlation of a function with itself

$$B_{\phi}(\vec{r}) \equiv \left\langle \phi(\vec{x} + \vec{r})\phi(\vec{x}) \right\rangle = \int_{-\infty}^{\infty} dx \ \phi(\vec{x} + \vec{r})\phi(\vec{x})$$

### Relation between structure function and covariance function



$$D_{\phi}(\vec{r}) = 2 \begin{bmatrix} B_{\phi}(0) - B_{\phi}(\vec{r}) \end{bmatrix}$$
Structure function
Covariance function

- A problem on future homework:
  - Derive this relationship
  - Hint: expand the product in the definition of  $D_{\phi}$  ( r ) and assume homogeneity to take the averages



#### **Definitions - Spatial Coherence Function**



For light wave  $\Psi = \exp[i\phi(\vec{x})]$ , phase is  $\phi(\vec{x}) = kz - \omega t$ 

- Spatial coherence function of field is defined as  $C_{\Psi}(\vec{r}) \equiv \langle \Psi(\vec{x}) \Psi^*(\vec{x} + \vec{r}) \rangle$  Covariance for complex fn's
  - » Note that Hardy calls this function  $B_h(\vec{r})$  but I've called it  $C_{\Psi}(r)$  in order to avoid confusion with the correlation function  $B_{\phi}(r)$ .  $C_{\Psi}(r)$  is a measure of how "related" the field  $\Psi$  is at one position (e.g. *x*) to its values at neighboring positions (say x + r).
- Since  $\Psi(\vec{x}) = \exp[i\phi(\vec{x})]$  and  $\Psi^*(\vec{x}) = \exp[-i\phi(\vec{x})]$ ,  $C_{\Psi}(\vec{r}) = \langle \exp i[\phi(\vec{x}) - \phi(\vec{x} + \vec{r})] \rangle$

Now evaluate spatial coherence function  $C_{\psi}$  (r)



- For a Gaussian random variable  $\chi$  with zero mean, it can be shown that

$$\langle \exp i\chi \rangle = \exp\left(-\left\langle \chi^2 \right\rangle / 2\right)$$

• So 
$$C_{\Psi}(\vec{r}) = \langle \exp i[\phi(\vec{x}) - \phi(\vec{x} + \vec{r})] \rangle$$
$$= \exp \left[ - \langle |\phi(\vec{x}) - \phi(\vec{x} + \vec{r})|^2 \rangle / 2 \right] \equiv \exp \left[ -D_{\phi}(\vec{r}) / 2 \right]$$

• So finding spatial coherence function  $C_{\psi}(r)$  amounts to evaluating the structure function for phase  $D_{\phi}(r)$  !

Solve for  $D_{\varphi}(r)$  in terms of the turbulence strength  $C_N^2$  (1)



• We want to evaluate  $B_h(\vec{r}) = \exp\left[-D_\phi(\vec{r})/2\right]$ 

• Recall that 
$$D_{\phi}(\vec{r}) = 2 \left[ B_{\phi}(0) - B_{\phi}(\vec{r}) \right]$$

• So next we need to know the phase covariance:  $B_{\phi}(\vec{r}) \equiv \left\langle \phi(\vec{x}) \ \phi(\vec{x} + \vec{r}) \right\rangle$ 



# Solve for $D_{\varphi}(r)$ in terms of the turbulence strength $C_N^2$ (2)



- But  $\phi(\vec{x}) = k \int_{h}^{h+\delta h} dz \times n(\vec{x},z)$  for a wave propagating vertically (in  $\overset{h}{z}$  direction) from height h to height  $h + \delta h$ .
- Here n(x, z) is the index of refraction.

• Hence 
$$B_{\phi}(\vec{r}) = k^2 \int_{h}^{h+\delta h} dz' \int_{h}^{h+\delta h} dz'' \left\langle n(\vec{x},z')n(\vec{x}+\vec{r},z'') \right\rangle$$



### Solve for $D_{\varphi}(r)$ in terms of the turbulence strength $C_N^2$ (3)



• Change variables: 
$$z = z'' - z'$$

• Then 
$$B_{\phi}(\vec{r}) = k^2 \int_{h}^{h+\delta h} dz' \int_{h-z'}^{h+\delta h-z'} dz \left\langle n(\vec{x},z')n(\vec{x}+\vec{r},z'+z) \right\rangle$$
  
$$= k^2 \int_{h}^{h+\delta h} dz' \int_{h-z'}^{h+\delta h-z'} dz B_N(\vec{r},z)$$

$$B_{\phi}(\vec{r}) = k^2 \delta h \int_{h-z'}^{h+\delta h-z'} dz B_N(\vec{r},z) \cong k^2 \delta h \int_{-\infty}^{\infty} dz B_N(\vec{r},z)$$
Page 56

Solve for  $D_{\varphi}(r)$  in terms of the turbulence strength  $C_N^2$  (4)



• Now we can evaluate phase structure function  $D_{\varphi}(r)$ 

$$D_{\phi}(\vec{r}) = 2 \left[ B_{\phi}(0) - B_{\phi}(\vec{r}) \right] = 2k^{2} \delta h \int_{-\infty}^{\infty} dz \left[ B_{N}(0,z) - B_{N}(\vec{r},z) \right]$$
$$D_{\phi}(\vec{r}) = 2k^{2} \delta h \int_{-\infty}^{\infty} dz \left\{ \left[ B_{N}(0,0) - B_{N}(\vec{r},z) \right] - \left[ B_{N}(0,0) - B_{N}(0,z) \right] \right\}$$
$$D_{\phi}(\vec{r}) = k^{2} \delta h \int_{-\infty}^{\infty} dz \left[ D_{N}(\vec{r},z) - D_{N}(0,z) \right]$$



### Solve for $D_{\varphi}(r)$ in terms of the turbulence strength $C_N^2$ (5)



• But 
$$D_N(\vec{r}) = C_N^2 |\vec{r}|^{2/3} = C_N^2 (r^2 + z^2)^{1/3}$$
 so  
 $D_{\phi}(\vec{r}) = k^2 \delta h C_N^2 \int_{-\infty}^{\infty} dz \left[ (r^2 + z^2)^{1/3} - z^{2/3} \right]$   
 $\left( \frac{2}{5} \frac{\Gamma(1/2)\Gamma(1/6)}{\Gamma(2/2)} \right) r^{5/3} = 2.914 r^{5/3}$ 

 $\overline{5}$ 

$$D_{\phi}(\vec{r}) = 2.914 \ k^2 r^{5/3} C_N^2 \ \delta h \to 2.914 \ k^2 r^{5/3} \int_0^{\infty} dh \ C_N^2(h)$$

 $\Gamma(2/3)$ 



### <u>Finally</u> we can evaluate the spatial coherence function $C_{\psi}(r)$ (!)



$$C_{\Psi}(\vec{r}) = \exp\left[-D_{\phi}(\vec{r})/2\right] = \exp\left[-\frac{1}{2}\left(2.914 \ k^2 r^{5/3} \int_{0}^{\infty} dh \ C_{N}^{2}(h)\right)\right]$$

For a slant path you can add factor ( sec  $\theta$  )<sup>5/3</sup> to account for dependence on zenith angle  $\theta$ 

Concept Question: Note the scaling of the coherence function with separation, wavelength, turbulence strength. Think of a physical reason for each.



Given the spatial coherence function, calculate effect on telescope resolution



**Outline of derivation:** 

- Define optical transfer functions of telescope, atmosphere
- Define *r*<sub>0</sub> as the telescope diameter where the two optical transfer functions are equal
  - OTF<sub>telescope</sub> = OTF<sub>atmosphere</sub>
- Calculate expression for  $r_0$



#### Define optical transfer function (OTF)



• Imaging in the presence of imperfect optics (or aberrations in atmosphere): in intensity units

Image = Object 

Point Spread Function

convolved with

$$I = O \otimes PSF \equiv \int d\vec{x} \ O(\vec{x} - \vec{r}) \ PSF(\vec{x})$$

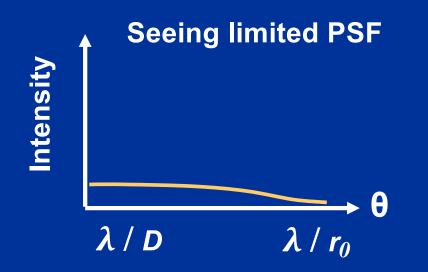
• Take Fourier Transform:  $\tilde{F}(I) = \tilde{F}(O) |\tilde{F}(PSF)|$ 

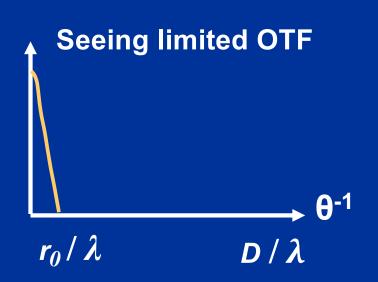
Optical Transfer Function = Fourier Transform of PSF

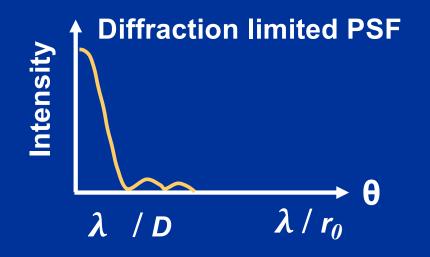
$$\tilde{F}(I) = \tilde{F}(O) \times \text{OTF}$$

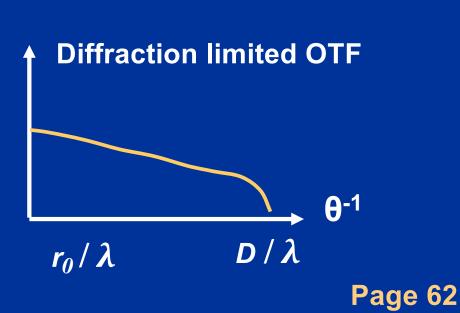
#### Examples of PSF's and their Optical Transfer Functions











Next time: Derive  $r_0$  and all the good things that come from knowing  $r_0$ 



- Define r<sub>0</sub> as the telescope diameter where the optical transfer functions of the telescope and atmosphere are equal
- Use *r*<sup>0</sup> to derive relevant timescales of turbulence

Use r<sub>0</sub> to derive "Isoplanatic Angle":
 - AO performance degrades as astronomical targets get farther from guide star